

## Innovative Software Engineering Project Award

### PRIZE RULES

#### **Establishment**

This Prize has been established by the School of Computer Science to recognise the innovative project presented at the annual 'Ingenuity' event in the area of Software Engineering.

#### **Value**

The value of the Prize will be \$200 per year which will be divided equally between the recipients (if applicable), funded by the School of Computer Science.

#### **Eligibility**

The prize will be awarded annually by the University to students from the School of Computer Science that present a software engineering project at the annual 'Ingenuity' event.

#### **Selection of Candidate**

The Head of School of Computer Science or nominee will award the prize to the student or group of students who are deemed to present the most innovative software engineering project at the annual 'Ingenuity' event, based on visual presentation (poster and display).

If there is no candidates of sufficient merit in a given year then the prize will not be awarded in that year.

If there is more than one group of candidates of equal merit, then the prize may be shared equally between the recipients in each group.

#### **Variations**

The University may vary the rules from time to time in a manner consistent with the original objectives of the prize.

